

PROFILE

I design thought-provoking experiences promoting paradigm shifts through spatial experiences. I have explored this concept through my academic endeavours. I embrace projects utilising scenography, spatial lighting & symbolism. Together, these elements evoke emotions, narrative & change through the space.

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Hitiksha Kanani



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EDUCATION

MSc in Spatial Experience Design

ArtCenter College of Design | Apr'25

BDes in Human-Centred Design

NMIMS School of Design | Mar'22

DESIGN SKILLS

- Interior Design
- Retail Experience Design
- Experiential Exhibit Design
- Spatial Narrative Design
- Multi-disciplinary Design
- Drafting
- 3D Modelling & Rendering
- 3D printing
- CNC Milling
- Prototyping & Model-making
- Behavioural Design

SOFTWARE SKILLS

- Rhino & Grasshopper
- Unreal Engine
- Blender
- AutoCAD
- Adobe Illustrator
- Adobe Photoshop
- Adobe InDesign
- Adobe After Effects
- Figma

AWARDS

SPOT AWARD

LearningMate | Mar'22

RISING STAR AWARD

LearningMate | Jan'22

1ST PLACE IN PACKAGING DESIGN

ADI Battle Of Projects | Jan'20

WORK EXPERIENCE

SPATIAL EXPERIENCE DESIGN INTERN

Silent House Productions | May'24 - Aug'24

- Designed dimensioned models for Cirque du Soleil's Aulana & developed complex renders
- Observed the execution of set design for the ESPYS, gaining insight into event functionality
- Analysed the cross-functional coordination between lighting, rigging & AV
- Conducted site analysis for the City of Hope Gala, assessing venue layout and logistics

UX/UI DESIGNER

Fractal Analytics | Jul'22 - Jul'23

- Designed human-centred experiences through holistic and dynamic dashboards
- Reducing data retrieval and processing times by 90 days
- Achieved this by identifying problems & synthesising insights into effective solutions

SOLUTION DESIGNER

LearningMate Solutions | Jun'21 - Jul'22

- Redesigned the firm's intraportal to make it more efficient by conducting 20+ interviews
- Remodelled the portal's Information Architecture & Visual Design increasing efficiency by 25%

XR DESIGN AND DEVELOPMENT INTERN

Parallax Labs | May'20 - Oct'20

- Designed interactive concepts for AR, VR & MR for clients like Adani Realty & Pickwick
- Developed comprehensive storyboards through 3D modelling & micro-interactions

COURSE PROJECTS

THAILAND CERAMICS MANUFACTURED STUDY AWAY PROGRAM

ArtCenter College of Design | Aug'24 - Dec'24

- Explored ceramic manufacturing factories at various scales in Bangkok and Chiang Mai
- Analysed multiple mass production techniques from creating clay to glaze and decal firing
- Learned the slab technique & plaster molding to create custom slip-cast ceramic pieces
- Designed and crafted a ceramic wall sconce, integrating light and hanging mechanics.

VELARIS : SPONSORED STUDIO BY HAWORTH

ArtCenter College of Design | May'24 - Aug'24

- Redefined offices with destination-inspired cubicle designs influenced by Light & Space movement
- Addressed employee vulnerability by reorienting cubicles to provide privacy & ownership
- Optimised production by utilising off-the-shelf aluminium extrusions for 80% of the cubicle

ETHNOGRAPHIC RESEARCHER

Harvard T.H. Chan School of Public Health | Nov'20 - Mar'21

- Conducted 13 interviews to understand the invisible aspects of Covid-19 and its impact
- Synthesised them into insights presented as storyboards